

KEIRA DELANEY

Production Management and Visual Development

EMPLOYMENT HISTORY

CHARACTER DESIGNER

Aug 2025 - Oct 2025

Flow Animation, Remote Contract

- Designed characters for a client with an adaptable problem-solving approach, delivering custom visual development work while maintaining quality standards and deadlines, implementing efficient workflows and maintaining strong client relationships.
- Created orthographic views of character designs, sheets with diverse character expressions, color keys for each character, thumbnail sketches, and maintained a strong stylistic approach per the client's request.

FRONT OFFICE SUPERVISOR

Sep 2025 - Present

Albany Marriott

- All responsibilities of "Front Desk Agent" (see below).
- Send and file guest credit card authorization forms, reply to client emails, and report guest feedback to management.
- Coordinate scheduling for the front office team and oversee all tasks, improving the overall workflow, and maintain a strong sense of leadership.
- Administer compensation in response to guests' issues.

FRONT DESK AGENT

May 2022 - Sep 2025

Albany Marriott

- Implemented digital check-in, reducing wait times and enhancing guest experience.
- Monitored lobby activities, maintaining a welcoming and secure environment.
- Resolved guest issues, fostering a positive and memorable stay.
- Managed guest interactions, ensuring efficient check-ins and addressing inquiries promptly.

ANIMATED FILM DIRECTOR / PRODUCER

Mar 2024 - May 2025

"Hamstercide"

- Director and producer of animated short, managing all creative and technical aspects.
- Developed a unique concept for an animated short, enhancing its storytelling techniques through innovative visual direction.
- Composed original music and wrote script, ensuring cohesive narrative and auditory experience.
- Led visual development, storyboarding, preproduction, modeling, rigging, texturing, animation, lighting, and post-production to deliver a cohesive visual narrative.
- Edited and finalized project, delivering a compelling final product.
- Managed all aspects of the film's development including an attention to detail, efficiency, collaboration, and strong organizational skills.

EDUCATION

BACHELOR'S OF FINE ARTS IN COMPUTER ANIMATION, MINOR IN ART HISTORY

Aug 2021 - May 2025

Ringling College of Art and Design

Relevant coursework includes Computer Animation I-VI, 2D Animation I and II, 3D Design, Pre-Production, Visual Development I and II, Character Design for Illustration, and History of Animation.

SKILLS

Visual Development, Character Design, Digital Illustration, Art, Fine Arts, Graphic Design, 3D Animation, Traditional Animation, Customer Service, Management, Communication, Marketing, Advertising, Adobe Suite, Autodesk Maya, Arnold, Photoshop, Adobe Premiere, Nuke, Procreate, Substance Painter, Z-Brush, Google Spreadsheets, Microsoft Excel, Blender, Microsoft Suite, Google Suite.

LANGUAGES

English (*Native*), Spanish (*Proficient*).

ADDITIONAL INFORMATION

BEST OF RINGLING AWARDS

2023

An honor awarded to select pieces of work created during an academic year in the Ringling College Computer Animation major
Received awards for two 2D animation projects

RINGLING COLLEGE SCHOLARSHIPS

2021 - 2025

Dean's Scholarship
Horizon Scholarship

RIT INNOVATION AND CREATIVITY AWARD

2020

Awarded by Rochester Institute of Technology to a student with outstanding achievements in innovation, creativity, and entrepreneurship